

B.M.S. College of Engineering, Bengaluru-560019

Autonomous Institute Affiliated to VTU

April 2024 Semester End Main Examinations

Programme: B.E.

Branch: Artificial Intelligence & Data Science

Course Code: 23AI3PCIAI

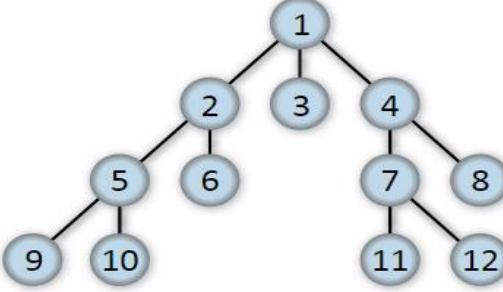
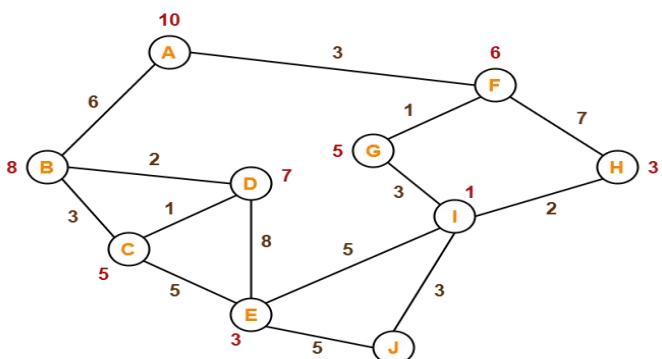
Course: Introduction to Artificial Intelligence

Semester: III

Duration: 3 hrs.

Max Marks: 100

Instructions: 1. Answer any FIVE full questions, choosing one full question from each unit.
2. Missing data, if any, may be suitably assumed.

UNIT - I			CO	PO	Marks
1	a)	Discuss the PEAS description of the task environment for an automated taxi.	CO1	PO1	06
	b)	Write an algorithm for MODEL-BASED-REFLEX-AGENT	CO1	PO1	06
	c)	Apply depth first search and breadth first search algorithm for the given graph to search the node 8. Discuss time and space complexity of these algorithms. Which algorithm functions more effectively? Justify your answer.			CO1 PO3 08
					
UNIT - II					
2	a)	Consider the following graph:	CO2	PO2	06
		 <p>Find the cost-effective path to reach from start state A to final state J using A* Algorithm.</p>			

Important Note: Completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages. Revealing of identification, appeal to evaluator will be treated as malpractice.

	b)	<p>Solve the following using 8 puzzle problem to reach a goal.</p> <div style="display: flex; justify-content: space-around; align-items: center;"> <div style="text-align: center;"> <table border="1" style="border-collapse: collapse; width: 50px;"> <tr><td>2</td><td>8</td><td>3</td></tr> <tr><td>1</td><td>6</td><td>4</td></tr> <tr><td>7</td><td></td><td>5</td></tr> </table> </div> <div style="text-align: center;"> <p>→</p> <table border="1" style="border-collapse: collapse; width: 50px;"> <tr><td>1</td><td>2</td><td>3</td></tr> <tr><td>8</td><td></td><td>4</td></tr> <tr><td>7</td><td>6</td><td>5</td></tr> </table> </div> <div style="text-align: center;"> <p>Initial State</p> <p>Goal State</p> </div> </div>	2	8	3	1	6	4	7		5	1	2	3	8		4	7	6	5	CO2	PO2	06																																																																																		
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	c)	<p>Give a complete problem formulation for each of the following. Choose a formulation that is precise enough to be implemented.</p> <p>a. Using only four colors, you have to color a planar map in such a way that no two adjacent regions have the same color.</p> <p>b. You have three jugs, measuring 12 gallons, 8 gallons, and 3 gallons, and a water faucet. You can fill the jugs up or empty them out from one to another or onto the ground. You need to measure out exactly one gallon.</p>	CO2	PO2	08																																																																																																				
		UNIT - III																																																																																																							
3	a)	<p>Solve the SUDOKU puzzle using constraint propagation.</p> <table border="1" style="border-collapse: collapse; width: 200px; margin: auto;"> <tr><td></td><td>1</td><td>2</td><td>3</td><td>4</td><td>5</td><td>6</td><td>7</td><td>8</td><td>9</td></tr> <tr><td>A</td><td></td><td></td><td>3</td><td></td><td>2</td><td></td><td>6</td><td></td><td></td></tr> <tr><td>B</td><td>9</td><td></td><td></td><td>3</td><td></td><td>5</td><td></td><td></td><td>1</td></tr> <tr><td>C</td><td></td><td></td><td>1</td><td>8</td><td></td><td>6</td><td>4</td><td></td><td></td></tr> <tr><td>D</td><td></td><td></td><td>8</td><td>1</td><td></td><td>2</td><td>9</td><td></td><td></td></tr> <tr><td>E</td><td>7</td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td>8</td></tr> <tr><td>F</td><td></td><td></td><td>6</td><td>7</td><td></td><td>8</td><td>2</td><td></td><td></td></tr> <tr><td>G</td><td></td><td></td><td>2</td><td>6</td><td></td><td>9</td><td>5</td><td></td><td></td></tr> <tr><td>H</td><td>8</td><td></td><td></td><td>2</td><td></td><td>3</td><td></td><td></td><td>9</td></tr> <tr><td>I</td><td></td><td></td><td>5</td><td></td><td>1</td><td></td><td>3</td><td></td><td></td></tr> </table>		1	2	3	4	5	6	7	8	9	A			3		2		6			B	9			3		5			1	C			1	8		6	4			D			8	1		2	9			E	7								8	F			6	7		8	2			G			2	6		9	5			H	8			2		3			9	I			5		1		3			CO2	PO2	08
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	b)	Write the MIN-CONFLICTS algorithm for solving CSPs by local search	CO1	PO3	06																																																																																																				
	c)	Discuss Node consistency and Arc consistency	CO1	PO1	06																																																																																																				
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4	a)	Solve the crypt arithmetic problem SEND + MORE = MONEY	CO3	PO4	10																																																																																																				
	b)	Consider the game tree shown below. Calculate the value at the root of the tree using minimax algorithm. Perform alpha beta pruning to show which nodes will be pruned.	CO3	PO4	10																																																																																																				
		<pre> graph TD A["MAX A"] --> B["MIN B"] A --> E["MIN E"] A --> H["MIN H"] B --> C["MIN C 5"] B --> D["MIN D 20"] E --> F["MIN F 4"] E --> G["MIN G 2"] H --> I["MIN I 6"] H --> J["MIN J 3"] </pre>																																																																																																							

		UNIT - IV					
5	a)	A simple Wumpus world is shown in Fig 5a. Give the complete PEAS description and the LOGICAL REASONING such that the AGENT gets the GOLD and comes back safely.				CO3	PO3
						10	
		Fig. 5a					
	b)	Explain the DPLL algorithm for checking the satisfiability of a sentence in propositional logic.				CO3	PO3
	c)	Discuss Models for First-order logic.				CO1	PO1
		OR					
6	a)	Consider the Problem Statement: 1. Ravi likes all kind of food. 2. Apples and chicken are food 3. Anything anyone eats and is not killed is food 4. Ajay eats peanuts and is still alive 5. Rita eats everything that Ajay eats Prove by resolution that Ravi likes peanuts using resolution.				CO3	PO3
	b)	Explain the forward-chaining algorithm for propositional logic				CO2	PO1
	c)	Discuss Inference rules for quantifiers.				CO1	PO1
		UNIT - V					
7	a)	It is estimated that 50% of emails are spam emails. Some software has been applied to filter these spam emails before they reach your inbox. A certain brand of software claims that it can detect 99% of spam emails, and the probability for a false positive (a non-spam email detected as spam) is 5%. If an email is detected as spam, then what is the probability that it is in fact a non-spam email?				CO3	PO4
	b)	Illustrate the Bayes rule and its use with an example.				CO3	PO3
						08	07

		c)	<p>The joint probabilities for rain and wind are given in the following table:</p> <table border="1"> <thead> <tr> <th></th><th>No Wind</th><th>Little Wind</th><th>Strong Wind</th><th>Storm</th></tr> </thead> <tbody> <tr> <td>No rain</td><td>0.1</td><td>0.05</td><td>0.2</td><td>0.01</td></tr> <tr> <td>Light rain</td><td>0.05</td><td>0.1</td><td>0.15</td><td>0.04</td></tr> <tr> <td>Heavy rain</td><td>0.05</td><td>0.1</td><td>0.1</td><td>0.05</td></tr> </tbody> </table> <p> i) What is the marginal probability of no rain? ii) What is the marginal probability of Strong wind? iii) What is the conditional probability of Light rain given Strong wind? What is the conditional probability of little wind given no rain? </p>		No Wind	Little Wind	Strong Wind	Storm	No rain	0.1	0.05	0.2	0.01	Light rain	0.05	0.1	0.15	0.04	Heavy rain	0.05	0.1	0.1	0.05	CO3	PO3	05
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