

U.S.N.

B.M.S. College of Engineering, Bengaluru-560019

Autonomous Institute Affiliated to VTU

January / February 2025 Semester End Main Examinations**Programme: B.E.****Semester: VII****Branch: Artificial Intelligence & Machine Learning****Duration: 3 hrs.****Course Code: 24AM7PCGAL****Max Marks: 100****Course: Generative AI with Large Language Models**

Instructions: 1. Answer any FIVE full questions, choosing one full question from each unit.
2. Missing data, if any, may be suitably assumed.

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| Important Note: Completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages. Revealing of identification, appeal to evaluator will be treated as malpractice. | | | UNIT - I | CO | PO | Marks |
| | 1 | a) | Compare traditional autoencoders and Variational Autoencoder's (VAEs) in terms of latent space representation and data generation ability. | CO1 | PO2 | 06 |
| | | b) | Explain the benefits of using Generative AI in Applications. | CO1 | PO1 | 06 |
| | | c) | Given: Input (X): [0.8, 0.7, 0.6, 0.9] Encoder Weights (W_e): [[0.2, 0.1], [0.4, 0.3], [0.1, 0.2], [0.3, 0.4]] Encoder Biases (b_e): [0.05, 0.1] Decoder Weights (W_d): [[0.3, 0.2, 0.1, 0.4], [0.4, 0.3, 0.2, 0.1]] Decoder Biases (b_d): [0.1, 0.05, 0.2, 0.15] Illustrate the encoder-decoder process of an Autoencoder by i. Constructing a latent space representation Z of the given input vector X. ii. Reconstructing the input vector 'X' using results of (i). | CO2 | PO3 | 08 |
| | | | OR | | | |
| | 2 | a) | Given $\text{mean}(x)=5$, $\text{mean}(y)=6.1$, $\text{stddev}(x)=1.2$, $\text{stddev}(y)=0.9$, random sample for x: $\epsilon_x=0.3$, random sample for y: $\epsilon_y=0.5$. Calculate latent space variable (z) and the reconstructed data points (\hat{x} , \hat{y}) of a VAE model. | C 2 | PO3 | 08 |
| | | b) | For a VAE with latent variable $z \sim N(\mu, \sigma^2)$, derive the gradient of the reparameterization trick $z = \mu + \sigma \cdot \epsilon$, where $\epsilon \sim N(0,1)$. Explain its significance in training. | CO1 | PO3 | 06 |
| | | c) | Describe the key components of a Variational Autoencoder architecture and explain the role of the encoder, decoder, and latent space in data reconstruction. | CO1 | PO1 | 06 |

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| | | UNIT - II | | | |
| 3 | a) | Compare the computational trade-offs of using dense versus sparse models in LLM training. | CO3 | PO2 | 06 |
| | b) | The self-attention mechanism involves calculating the attention matrix A from a sequence of tokens. Given the following example of query and key vectors: $Q=[0.2 \ 0.4 \ 0.6]$, $K=[0.5 \ 0.2 \ 0.3]$ Calculate the similarity score between Q and K and then compute the scaled dot-product attention score using the formula: Attention Score= $Q \cdot K^T / \sqrt{d_k}$ | CO3 | PO3 | 08 |
| | c) | Explain the importance of scaling laws in large language models and it's in the design of compute-optimal models. | CO2 | PO2 | 06 |
| | | OR | | | |
| 4 | a) | Differentiate between one-shot prompting and few-shot prompting. | CO1 | PO2 | 06 |
| | b) | BloombergGPT is pre-trained on a financial corpus with a vocabulary size of 50,000. If each token is represented by a 512-dimensional vector, calculate the memory required to store the embeddings for the entire vocabulary. | CO2 | PO3 | 08 |
| | c) | Apply tokenization, embedding ($d_{\text{model}} = 4$, row major embedding from 0.1 to 2.0) and positional encoding processes of a Transformer Model on the sentence "AI is amazing.(fullstop)" and Compute the Final Embedded Tokens matrix. | CO2 | PO3 | 06 |
| | | UNIT - III | | | |
| 5 | a) | In Reinforcement Learning with Human Feedback (RLHF), given a sequence of 3 actions with rewards [8, 12, 20] and a discount factor of 0.85, calculate the discounted cumulative reward for the sequence. | CO3 | PO3 | 08 |
| | b) | Compare and contrast In-Context fine tuning and Model fine tuning. | CO2 | PO2 | 06 |
| | c) | Is it possible to optimize the objective function in soft prompts? Justify using required mathematical representations of the procedure. | CO2 | PO1 | 06 |
| | | OR | | | |
| 6 | a) | Calculate the total reward received over 5 iterations in RLHF, given a 20% reward decay per iteration and an initial reward of 100. | CO3 | PO3 | 08 |
| | b) | Derive the mathematical formulation of QLoRA. | CO2 | PO3 | 06 |
| | c) | Discuss model evaluation in fine-tuning large language models and the common benchmarks used to assess their performance. | CO2 | PO1 | 06 |
| | | UNIT - IV | | | |
| 7 | a) | In Proximal Policy Optimizer (PPO), given that the reward at time step t is 3, the advantage estimate A^t is 1.2, and the probability ratio $r_t(\theta)=1.5$, calculate the value of the objective function for | CO3 | PO3 | 08 |

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| | | | $\epsilon=0.1$ before and after applying the clip function. Also, compare the change in the objective function if ϵ were increased to 0.5. | | | |
| | | b) | Identify challenges in implementing ReAct strategies in existing systems and propose viable solutions. | CO3 | PO2 | 06 |
| | | c) | Describe quantization in large language models, its impact on efficiency, and the advantages of QLORA for fine-tuning. | CO2 | PO1 | 06 |
| | | | OR | | | |
| | 8 | a) | Elaborate on the reward model construction process and associate math behind it. | CO3 | PO1 | 08 |
| | | b) | Given the loss at each reasoning step $L_{\text{step}}=1/k$ for $k=5$, calculate the total loss. Also, if the loss decreases exponentially with a decay factor of 0.8, find the total loss after 5 steps. | CO2 | PO3 | 06 |
| | | c) | Explain chain-of-thought reasoning and its impact on improving model performance on complex tasks. | CO3 | PO1 | 06 |
| | | | UNIT - V | | | |
| | 9 | a) | Elaborate on the generator and the discriminator objective function of a Style Transfer Generative Adversarial Network (GAN). | CO2 | PO3 | 06 |
| | | b) | Explain the concept of the minimax game in GAN training. How does this concept relate to adversarial loss? | CO2 | PO1 | 06 |
| | | c) | <p>Given:</p> <p>Conditional GAN (CGAN):</p> <ul style="list-style-type: none"> Discriminator Loss (L_D): 0.3 for the real images. Generator Loss (L_G): 0.8 for the generated images. <p>Wasserstein GAN (WGAN):</p> <ul style="list-style-type: none"> Discriminator Loss (L_D): 0.2 for the real images. Generator Loss (L_G): 0.7 for the generated images. <p>i. Interpret the Discriminator Loss and Generator Loss scores of both the models in terms of training behavior for both models.</p> <p>Given that both models have 100 neurons in the first layer, and the generator in both cases has a latent vector of size 100 and a class label vector of size 3, total number of biases as 100, calculate the number of parameters in the conditional input layer for both CGAN and WGAN.</p> | CO3 | PO3 | 08 |
| | | | OR | | | |
| | 10 | a) | <p>In WGAN, the Wasserstein loss is given by $L_D=E[D(x)]-E[D(G(z))]$</p> <p>Explain how the gradient penalty term is added to enforce the Lipschitz constraint.</p> | CO3 | PO3 | 08 |
| | | b) | List out the key differences between DCGAN, WGAN, and CGAN regarding their architecture and training methodologies. | CO3 | PO1 | 06 |
| | | c) | Illustrate GAN architecture in detail. | CO2 | PO3 | 06 |
