

		OR																															
4	a)	Below table given cash out and cash in of textile industry, evaluate net cash flow for 6 years. After first year it announce 15% discount on each product. Considering 15% discount for next five years evaluate net present value. <table><tr><td></td><td>YEAR0</td><td>YEAR1</td><td>YEAR2</td><td>YEAR3</td><td>YEAR4</td><td>YEAR5</td></tr><tr><td>CASH OUT</td><td>1000k</td><td></td><td></td><td></td><td></td><td></td></tr><tr><td>CASH IN</td><td></td><td>100k</td><td>300k</td><td>500k</td><td>600k</td><td>800k</td></tr><tr><td>PV</td><td>FV0</td><td>FV1</td><td>FV2</td><td>FV3</td><td>FV4</td><td>FV5</td></tr></table>		YEAR0	YEAR1	YEAR2	YEAR3	YEAR4	YEAR5	CASH OUT	1000k						CASH IN		100k	300k	500k	600k	800k	PV	FV0	FV1	FV2	FV3	FV4	FV5	CO4	PO7 PO8	06
	YEAR0	YEAR1	YEAR2	YEAR3	YEAR4	YEAR5																											
CASH OUT	1000k																																
CASH IN		100k	300k	500k	600k	800k																											
PV	FV0	FV1	FV2	FV3	FV4	FV5																											
	b)	Implement the product cost built-up of industry to Business.	CO4	PO7 PO8	06																												
	c)	Sketch the relevant block diagram and explain the process of implementation of product cost driver in product management.	CO4	PO7 PO8	08																												
		UNIT - IV																															
5	a)	Describe the concept of UX and UI in the journey of product.	CO3	PO6 PO8	06																												
	b)	Discussion any six metrics of software code quality.	CO3	PO6 PO8	06																												
	c)	Distinguish between traditional waterfall and Agile product development.	CO3	PO6 PO8	08																												
		OR																															
6	a)	Give the difference between hardware and software with respect to pricing, service, road map development, testing, cost drivers and product life time	CO3	PO6 PO8	06																												
	b)	Explain the process of product lifetime and product life cycle period.	CO3	PO6 PO8	06																												
	c)	Describe the concept of make or buy a product	CO3	PO6 PO8	08																												
		UNIT - V																															
7	a)	Differentiate between a prototype and a commercial product.	CO4	PO7 PO8	04																												
	b)	With the relevant diagram explain the steps of human centered design process.	CO4	PO7 PO8	08																												
	c)	Describe the design thinking process considering reference model as Stanford d school.	CO4	PO7 PO8	08																												
