

# B.M.S. College of Engineering, Bengaluru-560019

Autonomous Institute Affiliated to VTU

## June / July 2025 Semester End Main Examinations

Programme: B.E.

Semester: V

Branch: EIE / EEE

Duration: 3 hrs.

Course Code: 23EI5PE1CD / 23EE5PE1CD / 22EI5PE1CD

Max Marks: 100

Course: C++ and Data Structures

- Instructions:** 1. Answer any FIVE full questions, choosing one full question from each unit.  
2. Missing data, if any, may be suitably assumed.  
3. Output to be mentioned wherever applicable

Important Note: Completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages. Revealing of identification, appeal to evaluator will be treated as malpractice.			MODULE - I	CO	PO	Marks
	1	a)	Explain the concept of polymorphism and Inheritance in OOP language.	CO1	PO1	08
		b)	What are manipulators in C++? How are they used to format output in C++ programs?	CO1	PO1	05
		c)	Develop a C++ program that accepts an array as input to a function, performs an operation on the array within the function and returns a value from the function based on the array operation.	CO2	PO2 PO3	07
			OR			
	2	a)	Utilize the concept of pass by reference and pass by pointers to develop a C++ program that swaps the contents of two variables. Summarize the execution of the program.	CO2	PO2 PO3	07
		b)	Summarize the key distinctions between the storage classes	CO1	PO1	07
		c)	Define Object-Oriented Programming (OOP)? Compare the fundamental approaches of Procedural Oriented Programming (POP) and OOP.	CO1	PO1	06
			MODULE - II			
	3	a)	Write a C++ program illustrating the use of friend functions to access private data in multiple classes.	CO3	PO2 PO3	07
		b)	Explain the concept of multiple constructors and destructors using a C++ code.	CO3	PO2 PO3	07
		c)	Explain the characteristics of constructors.	CO1	PO1	06
			OR			
	4	a)	Develop a C++ program that showcases a copy constructor for a class representing a student, copying their name and ID	CO3	PO2 PO3	08

	b)	Develop a C++ program that demonstrates the concept of unary operator overloading. Explain the program's execution flow.	CO3	PO2 PO3	07
	c)	Discuss the rules for overloading of operators	CO1	PO1	05
		<b>MODULE - III</b>			
5	a)	Illustrate the different types of inheritance with suitable diagrams and syntax.	CO1	PO1	09
	b)	Write a C++ code example demonstrating the use of virtual functions to achieve dynamic polymorphism and summarize the execution of the program.	CO3	PO2 PO3	06
	c)	Describe the role of the 'this' pointer in accessing class members using a C++ code	CO3	PO2 PO3	05
		<b>OR</b>			
6	a)	Develop a suitable C++ program to illustrate use of array of pointers to objects in OOP using suitable program.	CO3	PO2 PO3	06
	b)	Develop a C++ Code to implement Push and Pop operation on a stack class using class template.	CO3	PO2 PO3	08
	c)	Suggest a C++ to illustrate function templates with multiple parameters in C++ programming.	CO3	PO2 PO3	06
		<b>MODULE - IV</b>			
7	a)	Enumerate the various operations performed on Data Structures and explain any one operation.	CO1	PO1	05
	b)	Suggest a suitable C++ program to insert and delete an element in an array and justify with an example.	CO4	PO2 PO3	10
	c)	Explain the key distinctions between Linear and Non-Linear Data Structures.	CO1	PO1	05
		<b>OR</b>			
8	a)	Describe the purpose of file stream classes in C++	CO1	PO1	08
	b)	Develop a suitable algorithm to insert and delete first node in a singly linked list and summarize the execution of the program.	CO4	PO2 PO3	12
		<b>MODULE - V</b>			
9	a)	Propose a suitable C++ code to perform basic operations on linked list implementation of stacks and justify the same with suitable diagrams	CO4	PO2 PO3	10
	b)	Develop an appropriate algorithm to perform basic operations on Queues and Justify the procedure with an example.	CO4	PO2 PO3	10
		<b>OR</b>			
10	a)	Develop a C++ program to perform binary tree traversals	CO4	PO2 PO3	12
	b)	Write a suitable algorithm for inorder and preorder traversals.	CO4	PO2 PO3	08

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