

B.M.S. College of Engineering, Bengaluru-560019

Autonomous Institute Affiliated to VTU

July 2023 Semester End Main Examinations

Programme: B.E.

Branch: ES – Cluster Elective

Course Code: 19ET6CE1AI

Course: Artificial Intelligence

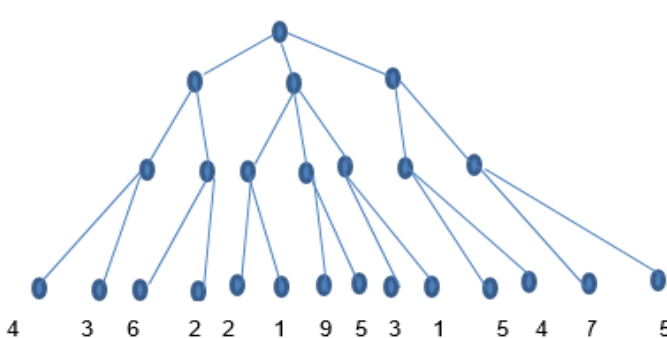
Semester: VI

Duration: 3 hrs.

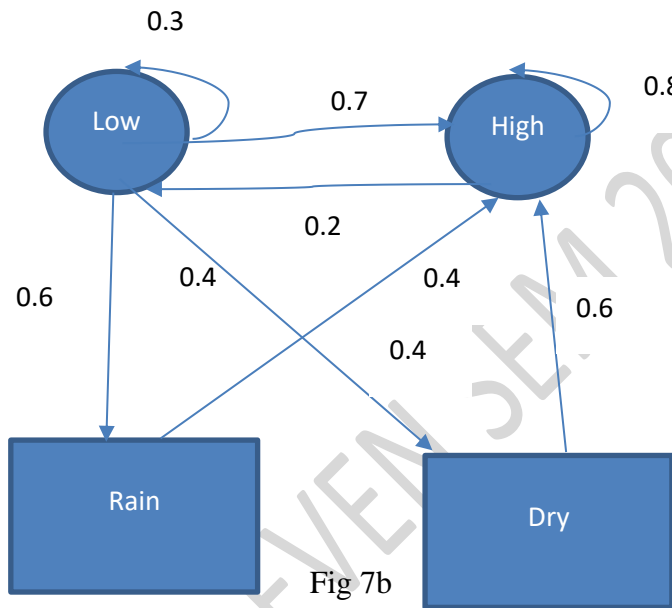
Max Marks: 100

Date: 19.07.2023

Instructions: 1. Answer any FIVE full questions, choosing one full question from each unit.
2. Missing data, if any, may be suitably assumed.

Important Note: Completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages. Revealing of identification, appeal to evaluator will be treated as malpractice.			UNIT - I	CO	PO	Marks
	1	a)	Define in your own words: a) Intelligence b) Artificial Intelligence c) Agent d) Rationality e) Logical Reasoning.	CO1		05
		b)	Write pseudocode agent programs for the goal-based and utility-based agents.	CO2	PO1	09
		c)	Give PEAS description of the task environment and characterize in terms of properties for Playing Tic Tac Toe	CO2	PO1	06
			UNIT - II			
	2	a)	Prove the following with an example. i. Breadth first search is a special case of uniform cost search. ii. Depth first search is a special case of Best first tree search iii. Uniform cost search is a special case of A* search.	CO3	PO2	12
		b)	Implement Alpha Beta Pruning for the following:	CO2	PO1	08
			 <p>4 3 6 2 2 1 9 5 3 1 5 4 7 5</p>			
			Fig 2b			
			OR			

3	a)	Differentiate between Uninformed and Informed Search strategies with example.	CO3	PO2	10																																	
	b)	Write pseudocode for Simulated Annealing technique.	CO2	PO1	10																																	
		UNIT - III																																				
4	a)	Formulate Map coloring problem for an example.	CO2	PO1	08																																	
	b)	Solve the cryptarithmic problem using the strategy of backtracking with forward checking and the MRV and least-constraining value heuristics. TWO + TWO = FOUR.	CO2	PO1	08																																	
	c)	What is Arc consistency?	CO1		04																																	
		OR																																				
5	a)	Write the algorithm for playing Wumpus game. Write PEAS description/propositional logic.	CO3	PO2	10																																	
	b)	P: " Humidity is high" Q: " Temperature is high" C: " One feels comfortable" Represent using propositional logic: "If the humidity is high and the temperature is high, then one does not feel comfortable".	CO2	PO1	04																																	
	c)	Tabulate the Propositional logic Algorithms.	CO1		06																																	
		UNIT - IV																																				
6	a)	Confusion matrix from Binary Classification Algorithm for predicting Male/Female from height. Demonstrate Bayes' theorem for this case. <table><tr><td>N=315</td><td>Actual F</td><td>Actual M</td><td>Sum</td></tr><tr><td>Predicted F</td><td>39</td><td>22</td><td>61</td></tr><tr><td>Predicted M</td><td>32</td><td>222</td><td>254</td></tr><tr><td>Sum</td><td>71</td><td>244</td><td>315</td></tr></table>	N=315	Actual F	Actual M	Sum	Predicted F	39	22	61	Predicted M	32	222	254	Sum	71	244	315	CO2	PO1	10																	
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	b)	Classify Person whether he/she will play golf on the given outlook like Sunny, Rainy or Overcast. Dataset: <table><tr><td></td><td>Outlook</td><td>Play Golf</td></tr><tr><td>0</td><td>Rainy</td><td>NO</td></tr><tr><td>1</td><td>Rainy</td><td>NO</td></tr><tr><td>2</td><td>Overcast</td><td>YES</td></tr><tr><td>3</td><td>Sunny</td><td>YES</td></tr><tr><td>4</td><td>Sunny</td><td>YES</td></tr><tr><td>5</td><td>Sunny</td><td>NO</td></tr><tr><td>6</td><td>Overcast</td><td>YES</td></tr><tr><td>7</td><td>Rainy</td><td>NO</td></tr><tr><td>8</td><td>Rainy</td><td>YES</td></tr><tr><td>9</td><td>Sunny</td><td>YES</td></tr></table>		Outlook	Play Golf	0	Rainy	NO	1	Rainy	NO	2	Overcast	YES	3	Sunny	YES	4	Sunny	YES	5	Sunny	NO	6	Overcast	YES	7	Rainy	NO	8	Rainy	YES	9	Sunny	YES	CO3	PO2	10
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		UNIT -V															
7	a)	What are the three basic HMM problems?	CO1		06												
	b)	<p>Given the following HMM model.</p> <p>Calculate a probability of a sequence of observations in this example.</p> <div><p>Fig 7b</p></div>	CO3	PO2	08												
	c)	Explore some applications of Re-inforcement learning.	CO1		06												
