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B.M.S. College of Engineering, Bengaluru-560019

Autonomous Institute Affiliated to VTU

July 2023 Semester End Main Examinations

Programme: B.E.

Branch: ES – Cluster Elective

Course Code: 19ET6CE1AI

Course: Artificial Intelligence

Semester: VI

Duration: 3 hrs.

Max Marks: 100

Date: 19.07.2023

Instructions: 1. Answer any FIVE full questions, choosing one full question from each unit.
2. Missing data, if any, may be suitably assumed.

			UNIT - I		
			CO	PO	Marks
1	a)	Define in your own words: a) Intelligence b) Artificial Intelligence c) Agent d) Rationality e) Logical Reasoning.	CO1		05
	b)	Write pseudocode agent programs for the goal-based and utility-based agents.	CO2	PO1	09
	c)	Give PEAS description of the task environment and characterize in terms of properties for Playing Tic Tac Toe	CO2	PO1	06
			UNIT - II		
2	a)	Prove the following with an example. <ol style="list-style-type: none"> Breadth first search is a special case of uniform cost search. Depth first search is a special case of Best first tree search Uniform cost search is a special case of A* search. 	CO3	PO2	12
	b)	Implement Alpha Beta Pruning for the following:	CO2	PO1	08
		Fig 2b			
		OR			

Important Note: Completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages. Revealing of identification, appeal to evaluator will be treated as malpractice.

	3	a)	Differentiate between Uninformed and Informed Search strategies with example.	CO3	PO2	10																																	
		b)	Write pseudocode for Simulated Annealing technique.	CO2	PO1	10																																	
		UNIT - III																																					
4	a)	Formulate Map coloring problem for an example.			CO2	PO1	08																																
	b)	Solve the cryptarithmetic problem using the strategy of backtracking with forward checking and the MRV and least-constraining value heuristics. TWO + TWO = FOUR.			CO2	PO1	08																																
	c)	What is Arc consistency?			CO1		04																																
		OR																																					
5	a)	Write the algorithm for playing Wumpus game. Write PEAS description/propositional logic.			CO3	PO2	10																																
	b)	P: "Humidity is high" Q: "Temperature is high" C: "One feels comfortable" Represent using propositional logic: "If the humidity is high and the temperature is high, then one does not feel comfortable".			CO2	PO1	04																																
	c)	Tabulate the Propositional logic Algorithms.			CO1		06																																
		UNIT - IV																																					
6	a)	Confusion matrix from Binary Classification Algorithm for predicting Male/Female from height. Demonstrate Bayes' theorem for this case.			CO2	PO1	10																																
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	b)	Classify Person whether he/she will play golf on the given outlook like Sunny, Rainy or Overcast. Dataset:			CO3	PO2	10																																
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			UNIT -V															
7	a)	What are the three basic HMM problems?		<i>CO1</i>		06												
	b)	Given the following HMM model. Calculate a probability of a sequence of observations in this example.	<p>Fig 7b</p>	<i>CO3</i>	<i>PO2</i>	08												
	c)	Explore some applications of Re-inforcement learning.		<i>CO1</i>		06												
